

# GRIFFIN Seminars Presentation

Perception-Aware Perching on Powerlines with Multirotors (ICRA 2022 Submitted)

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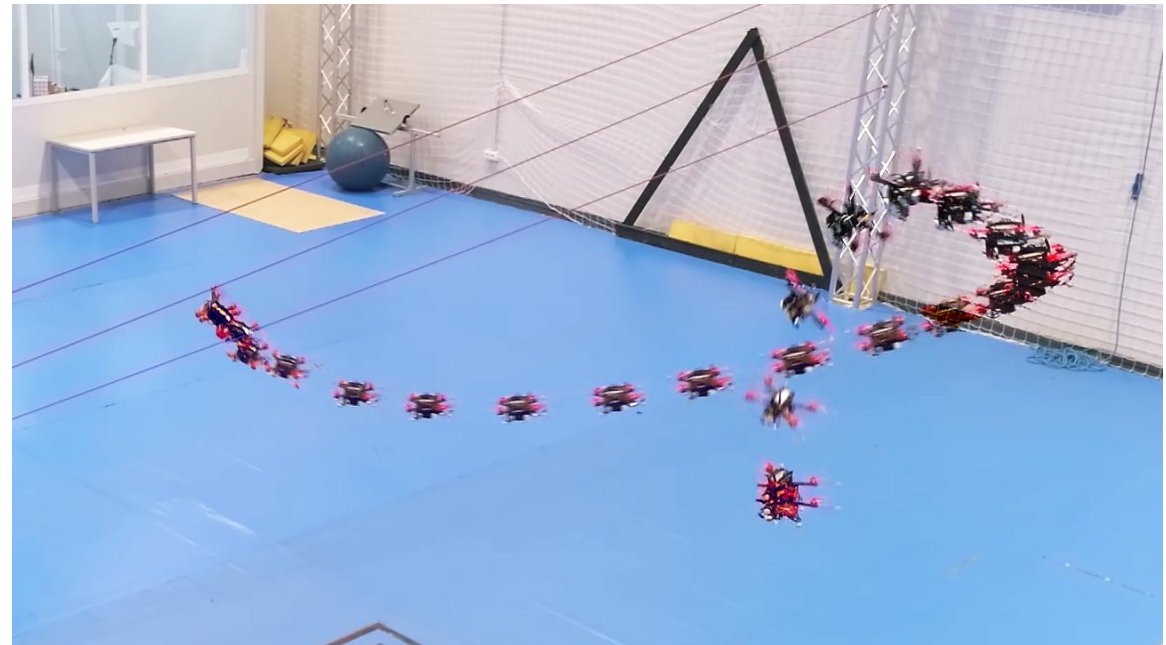
29<sup>th</sup> September 2021

Robotics  
Laboratory  
Seville



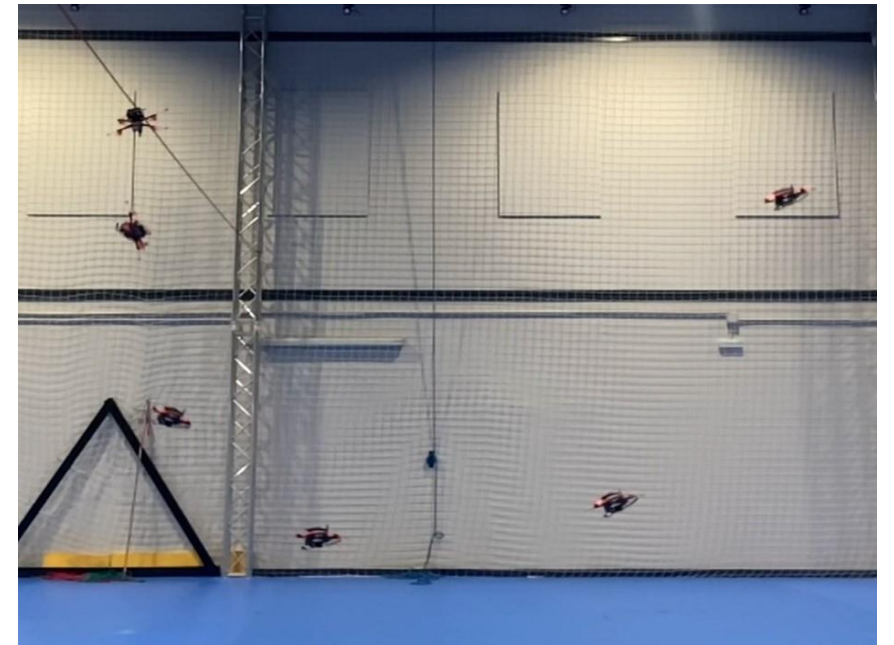
# Objective

- Guide an aerial robot to a certain pose with (potentially) zero velocity
- Maximize visibility of the objective line during the maneuver
- Avoid collisions
- High versatility
  - Even for extreme cases
- Feasible maneuvers
- Missing piece: Trajectory Generator



# Objective

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# Structure of the presentation

- Mathematical modelling for the powerlines
  - For collision avoidance
  - For perception awareness
- Multirotor dynamics model
- Optimization problem formulation
- Experiments

# Mathematical modelling

- Powerlines can be approximated as collections of segments
  - 185 meters -> 15 segments with 1.5cm mean error
- Line-ellipsoid distance models the collision

$$\mathbf{o}_{\check{B}} = \Delta_B \mathbf{q}_{BW} \odot (\mathbf{o}_W - \mathbf{p}_{WB})$$

$$\mathbf{l}_{\check{B}} = \Delta_B \mathbf{q}_{BW} \odot \mathbf{l}_W$$

$$(\|\mathbf{o}_{\check{B}}\| - 1) \|\mathbf{l}_{\check{B}}\| - (\mathbf{o}_{\check{B}} \cdot \mathbf{l}_{\check{B}})^2 > 0$$

- It can be extended to segments summing the following term:

$$k(\mathbf{p}_{WB}) = \lambda_1^2(\Delta_B) \text{sigm}(\|\mathbf{p}_{WB} - \mathbf{o}_W\|)$$

# Mathematical modelling

- To center the line in the image, we minimize its reprojection error

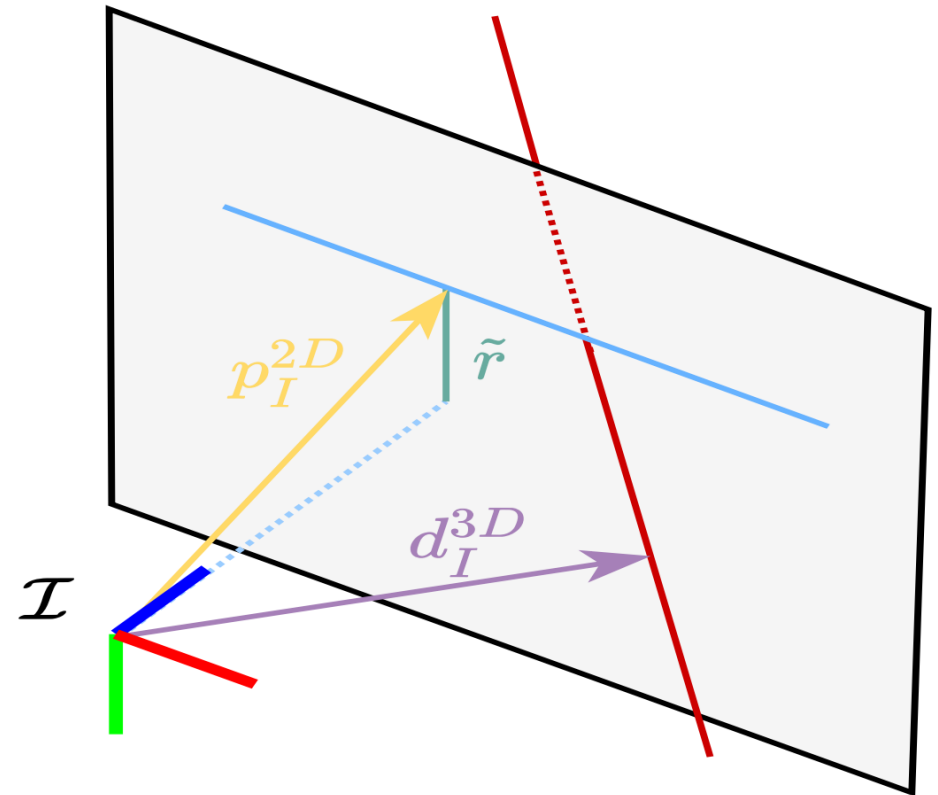
$$\mathbf{n}_C = \mathbf{o}_C \times \mathbf{l}_C \quad \tilde{\mathbf{r}} = \frac{\mathbf{m}^T \mathbf{n}_I}{\sqrt{n_{I,x}^2 + n_{I,y}^2}}$$

- The line is also constrained to be in front of the camera

$$d_{I,z}^{3D} > 0$$

- Finally, an additional constraint allows to work with finite segments

$$(\mathbf{p}_I^{3D} - \mathbf{e1}_I) \cdot (\mathbf{p}_I^{3D} - \mathbf{e2}_I) < 0$$



$$\mathbf{p}_I^{2D} = \mathbf{n}_I \times (\mathbf{e}_z \times \mathbf{n}_I), \quad \mathbf{d}_I^{3D} = \mathbf{l}_I \times \mathbf{n}_I$$

$$\mathbf{p}_I^{3D} = \frac{\mathbf{p}_I^{2D}}{d_{I,z}^{3D}}, \quad p_{I,z}^{3D} = \frac{n_{I,x}^2 + n_{I,y}^2}{d_{I,z}^{3D}}$$

# Multicopter dynamics model

- Rigid body with mass and inertia
- The actuations are ramps in the different single rotor thrusts
  - This allows to account for dynamics of the motors
- No drag modelling since it is compensated online

$$\dot{\mathbf{x}} = \begin{bmatrix} \dot{\mathbf{p}}_{WB} \\ \dot{\mathbf{q}}_{WB} \\ \dot{\mathbf{v}}_W \\ \dot{\boldsymbol{\omega}}_B \\ \dot{\boldsymbol{\gamma}} \end{bmatrix} = \begin{bmatrix} \mathbf{v}_W \\ \mathbf{q}_{WB} \odot [0, \boldsymbol{\omega}_B^T / 2]^T \\ \frac{1}{m} \mathbf{q}_{WB} \odot \boldsymbol{\Gamma}_B + \mathbf{g}_W \\ \mathbf{J}^{-1} (\mathbf{M} \boldsymbol{\gamma} - \boldsymbol{\omega}_B \times \mathbf{J} \boldsymbol{\omega}_B) \\ \mathbf{u} \end{bmatrix} \in \mathbb{R}^{17}$$

$$\boldsymbol{\Gamma}_B = \begin{bmatrix} 0 \\ 0 \\ \sum \gamma \end{bmatrix}$$

$$\mathbf{M} = \begin{bmatrix} \mathbf{r}_y^T \\ -\mathbf{r}_x^T \\ \kappa \mathbf{r}_d^T \end{bmatrix}$$

# Optimization problem formulation

- Time is also an optim. Variable
- Reach final spot
- Avoid collisions
- Maintain minimum height
- Maximize line visibility

$$\tilde{\mathbf{y}}_k = \begin{cases} \left[ \left( \gamma_k \frac{T}{N} + \mathbf{u}_k \frac{T^2}{2N^2} \right) \mathbf{w}_k \tilde{r}_k \right]^T & k \in [0, N - 1] \\ [\tilde{\mathbf{p}}_k \tilde{\mathbf{q}}_k \tilde{\mathbf{v}}_k \tilde{\mathbf{w}}_k]^T & k = N \end{cases}$$

$$\begin{aligned} \min_{\mathbf{u}_0 \dots \mathbf{u}_{N-1}, T} & \sum_{k=0}^N \|\tilde{\mathbf{y}}_k\|_{\mathbf{Q}_k}^2 \\ \text{s.t.} & \mathbf{x}_0 = \mathbf{x}_{init} \\ & T_{min} \leq T \leq T_{max} \\ & \mathbf{x}_{k+1} = \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) \quad \forall k \in [0, N - 1] \\ & z_{min} \leq p_{WB,z} \quad \forall k \in [0, N] \\ & 0 \leq \gamma \leq \gamma_{max} \quad \forall k \in [0, N] \\ & u_{min} \leq \mathbf{u} \leq u_{max} \quad \forall k \in [0, N - 1] \\ & 0 < lc \quad \forall k \in [0, N] \\ & sv < 0 \quad \forall k \in [0, N] \\ & 0 \leq ca_i \quad \forall k \in [0, N] \\ & \quad \quad \quad \forall i \in [0, N_L - 1] \end{aligned}$$



# Optimization problem formulation

- Practical considerations
  - Perception constraints are soft constraints
  - Perception terms have an exponential decay to not impede the maneuver
  - Time variable optimization problems suffer from bad linearization
    - Still can be treated with modern solvers as ForcesPro
  - The same NLP can be used to compute a posterior recovery trajectory
    - Only trajectories with a valid recovery are considered safe to follow
  - Typically, 30 shooting nodes were enough to compute the maneuvers
    - Trajectories can be computed onboard (0.6-5 s)

# Experiments

- Control of the quadrotor is done with NMPC+L1 adaptation (t.b.r)
  - Same model as before, but fixed time horizon
  - 100 Hz
- Two kinds of experiments
  - Inspection experiments to validate the modelling inside a controller
  - Perching guidance experiments to validate the whole scheme



# Experiments

(Video)

# Conclusions

- Lessons learnt
  - The starting point of the maneuver is of high importance
    - How do we include it in the optimization problem?
  - Perception awareness requires some freedom in the control
    - Gimbal, multiple cameras, non-fixed perching mechanism, etc.
- How can this be applied to ornithopters?
  - NMPC control for trajectory following
  - Biggest challenge: Aerodynamic effects
  - Positive outcomes: can model actuator delays, can anticipate for the whole horizon, can reward gliding vs flapping, etc.

# Questions

